

CONDUCTOR OF INTERACTIVE LEARNING

“COIL” PROGRAM

COIL STANDARDS

CORE DESCRIPTIONS

**Standards S1-S7 represent educational skills apply directly to COIL skills
(versus **Fundamentals, S8 - S16**)**

Standard 1

Formulated and applied in context, question(s) that were directly linked to goal/s and gave rise to effective, higher order discussions.

Standard 2

Engaged multiple individuals to inspire interactive learning across the large group.

Standard 3

Observed and responded appropriately to the comprehension of material across the large group.

Standard 4

Recapped the main components at the end of each subsection of the session with students engaged to contribute to discussion.

Standard 5

Enabled comprehension by integration of material that could not have been derived from primary or secondary sources.

Standard 6

Summarized and explained key concepts in an interactive concluding wrap up.

Standard 7

In an interdisciplinary teaching faculty TEAM presentation, a moderator effectively managed contributions and student involvement.

FUNDAMENTAL STANDARDS

CORE DESCRIPTIONS

Standards S8-S16 represent educational elements that can be applied to a variety of presentations regardless of group size and pedagogical approach.

They can also be used to set the foundation for COIL skills, Standards S1 – S7.

Standard 8

Assigned pre-readings that were relevant to the topic, at the appropriate size, depth and breath, and related to the Goal/s and Learning Objectives.

Standard 9

Presented and briefly elaborated the Goal/s

Standard 10

Framed session to communicate importance and relevance of topic to the current theme

Standard 11

Explained relevance of topic in context with previous and/or future exposures

Standard 12

Demonstrated good content knowledge that was expressed with enthusiasm

Standard 13

Articulated contextually appropriate interdisciplinary knowledge

Standard 14

Used information technology creatively and appropriately to augment and reinforce content

Standard 15

Appropriate timing of key components across session allowed for good understanding of depth and breadth

Standard 16

Started and finished on time